

The push-button comfort is plugged onto a flush-mounted bus coupling unit (flush-mounted BCU). The push-buttons of the device can be programmed for the following functions: switching, dimming, blind/shutter control, value transmitter, light-scene recall, forced guidance and control. Push-button assignment is free and fixed in the project.

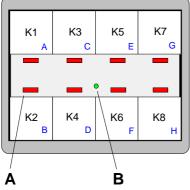
Technical Documentation

Depending on the preset functions, a press on any of the push-buttons sends telegrams to the instabus EIB which trigger switching, dimming or blind/shutter functions, recall or store light-scenes and set dimming, brightness or temperature values in the respective actuators.

ETS search path:Push button / Push button xfach / Push-button comfort x-gangLayout:Dimensions:

Controls:

e.g. Push-button comfort 4-gang



(depending on design)

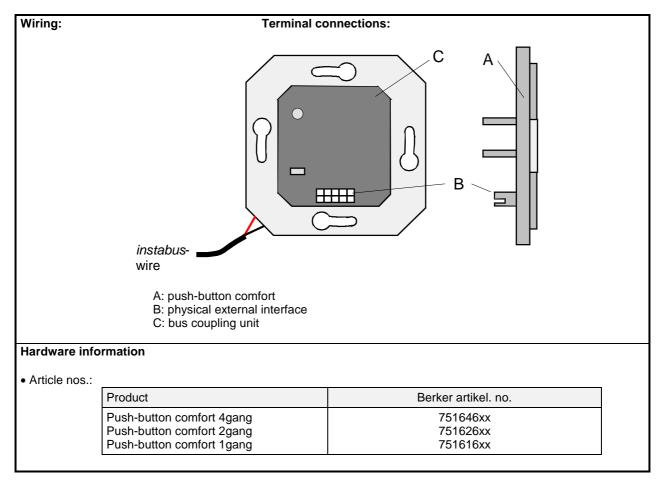
Technical data	
Type of protection:	IP 20
Safety class:	III
Mark of approval:	EIB
Ambient temperature:	-5 °C +45 °C
Storage / transport temperature:	-25 °C +70 °C (storage above +45 °C reduces the service life)
Mounting position:	any
Minimum distances:	none
Type of fastening:	plug-in on flush-mounted bus coupler
instabus EIB supply	
voltage:	21 – 32 V DC SELV
power consumption:	typically 150 mW
connection:	2 x 5 pole male connector strip
External supply	

Response to mains failures	
bus voltage only:	no reaction
mains voltage only:	
bus and mains voltage:	
Response on return of voltage	
bus voltage only:	all object values deleted (cf. software information)
mains voltage only:	
bus and mains voltage:	

depending on design

A: 8 / 4 / 2 red status-LED B: 1 green operation-LED







Softv	ware description						
	ETS search path for push-button comfort 4-gang: ETS symbol:					bol:	
Push	Push-button comfort 4-gang						4
PEI t	уре	00 Hex	00 Dez	No a	dapter used		
Appl	ications:						
No.	Summarized descrip				Name:		Version:
1	Multifunction push-bu	tton with alarm me	essage and 16-Bi	t	PB 4-gang comfort 1	09002	0.2
	value transmission						
сте	search path for push-	hutten comfort (ETS sym	hali
EIS	search path for push-	button connort 2	-gang:			E15 Sym	
	-button comfort 2-gang						2 ©
PEI t		00 Hex	00 Dez	No ad	dapter used		
	ications:						
No.	Summarized descrip				Name:		Version:
1	Multifunction push-bu	tton with alarm me	essage and 16-Bi	t	PB 2-gang comfort 1	09202	0.2
	value transmission						
ETS	search path for push-	button comfort 1	-dand.			ETS sym	bol
EIS	search path for push-	button connort	-yany.				ibol.
Push-button comfort 1-gang							
PEI t	уре	00 _{Hex}	00 Dez	No ad	dapter used		
	ications:				·		
No.	Summarized descrip				Name:		Version:
1	Multifunction push-bu		essage and 16-Bi	t	PB 1-gang comfort 1	09302	0.2
	value transmission						



Application	: P	B 4-gang comfort 109002		
	P	B 2-gang comfort 109202		
-		B 1-gang comfort 109302		
	from mask version:1.1addresses (max):25	dynamic table handli	ing	Yes 🗷 No 🗆
	assignments (max): 25	maximum lenght of t		50
	ation objects: 18	maximum lengit of t	able	00
•••••••				
	Switching / Toggling (for all push-b			
Object ²	Function	Name ²	Туре	Flag
<mark>_</mark> ← 0-7	Switching	Push-button 1 - Push-button 8	1 bit	W, C, T, (R) ³
Function:	Dimming (for all push-button s 1)			
Object ²	Function	Name ²	Туре	Flag
0-7	Switching	Push-button 1 - Push-button 8	1 bit	W, C, T, (R) ³
8-15		Push-button 1 - Push-button 8	4 bit	С, Т
<u> </u>				·
	Blind/shutter (for all push-buttons ¹			
Object ²	Function	Name ²	Туре	Flag
-7 €	Move (long-time) operation	Push-button 1 - Push-button 8	1 bit	W, C, T, (R) ³
8-15	Step (short-time) operation	Push-button 1 - Push-button 8	1 bit	С, Т
		-scene recall with/without storage func		
Object ²	Function	Name ²	Туре	Flag
8-15	Light-scene extension	Push-button 1 - Push-button 8	1 byte	С, Т
F			- h. h 1)	
Function:	/alue transmitter (Push-button fund	ction: value transmitter 1 byte for all bu	sn-buttons)	
				Flow
Object ²	Function	Name ²	Туре	Flag
	Function			Flag W, C, T
Object ² 8-15	Function Value transmitter 1 byte	Name ² Push-button 1 - Push-button 8	Type 1 byte	W, C, T
Object ² □ ← 8-15 Function: \	Function Value transmitter 1 byte /alue transmitter (Push-button fund	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for	Type 1 byte all push-buttor	W, C, T ons 1)
Object ² □ ← 8-15 Function: \ Object ²	Function Value transmitter 1 byte /alue transmitter (Push-button func Function	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ²	Type 1 byte all push-butto Type	W, C, T
Object ² □← 8-15 Function: \	Function Value transmitter 1 byte Value transmitter (Push-button func Function	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for	Type 1 byte all push-buttor	W, C, T ons 1)
Object ² ↓ 8-15 Function: \ Object ² ↓ 8-15	Function Value transmitter 1 byte Value transmitter (Push-button func Function Temperature value transmitter	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8	Type 1 byte all push-butto Type 2 bytes	W, C, T ons ¹) Flag W, C, T
Object ² ↓ 8-15 Function: \ Object ² ↓ 8-15 Function: \	Function Value transmitter 1 byte /alue transmitter (Push-button fund Function Temperature value transmitter /alue transmitter (Push-button fund	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a	Type 1 byte all push-butto Type 2 bytes	W, C, T ons ¹) Flag W, C, T s ¹)
Object ² ↓ 8-15 Function: \ Object ² ↓ 8-15 Function: \ Object ² ↓ 0bject ²	Function Value transmitter 1 byte /alue transmitter (Push-button fund Function Temperature value transmitter /alue transmitter (Push-button fund Function	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ²	Type 1 byte all push-button 2 bytes all push-button Type	W, C, T ons ¹) Flag W, C, T s ¹) Flag
Object ² ↓ 8-15 Function: \ Object ² ↓ 8-15 Function: \	Function Value transmitter 1 byte /alue transmitter (Push-button fund Function Temperature value transmitter /alue transmitter (Push-button fund Function	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a	Type 1 byte all push-butto Type 2 bytes	W, C, T ons ¹) Flag W, C, T s ¹)
Object ² ↓ 8-15 Function: \ Object ² ↓ 8-15 Function: \ Object ² ↓ 8-15 Function: \ Object ² ↓ 8-15	Function Value transmitter 1 byte /alue transmitter (Push-button function Temperature value transmitter /alue transmitter (Push-button function Enuction Brightness value transmitter	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8	Type 1 byte 1 byte 2 bytes Ill push-button Type 2 bytes	W, C, T ons ¹) Flag W, C, T s ¹) Flag W, C, T
Object ² ↓ 8-15 Function: \ □↓ 8-15	Function Value transmitter 1 byte /alue transmitter (Push-button function) Temperature value transmitter /alue transmitter (Push-button function) Brightness value transmitter /alue transmitter (Push-button function)	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all push-button	Type 1 byte 1 byte 1 byte 2 bytes 1 push-button 1 push-button 2 bytes 2 bytes	W, C, T ons ¹) Flag W, C, T s ¹) Flag W, C, T
Object ² ↓ 8-15 Function: \ Object ² ↓ 8-15	Function Value transmitter 1 byte /alue transmitter (Push-button function Temperature value transmitter /alue transmitter (Push-button function Enuction Brightness value transmitter	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8	Type 1 byte 1 byte 1 byte 2 bytes 1 push-button Type 2 bytes 1 push-buttons 1 push-buttons 1 push-button 1 push-button	W, C, T ons ¹) Flag W, C, T s ¹) Flag W, C, T Flag
Object ² ↓ 8-15 Function: \ □↓ 8-15	Function Value transmitter 1 byte /alue transmitter (Push-button function) Temperature value transmitter /alue transmitter (Push-button function) Brightness value transmitter /alue transmitter (Push-button function) Brightness value transmitter /alue transmitter (Push-button function) Brightness value transmitter /alue transmitter (Push-button function)	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ²	Type 1 byte 1 byte 1 byte 2 bytes 1 push-button 1 push-button 2 bytes 2 bytes	W, C, T ons ¹) Flag W, C, T s ¹) Flag W, C, T
Object ² ↓ 8-15 Function: \ Object ² ↓ 8-15	Function Value transmitter 1 byte /alue transmitter (Push-button function) Temperature value transmitter /alue transmitter (Push-button function) Brightness value transmitter /alue transmitter (Push-button function) Brightness value transmitter /alue transmitter (Push-button function) Brightness value transmitter /alue transmitter (Push-button function)	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8	Type 1 byte 1 byte 1 byte 2 bytes 1 push-button Type 2 bytes 1 push-buttons 1 push-buttons 1 push-button 1 push-button	W, C, T ons ¹) Flag W, C, T s ¹) Flag W, C, T Flag
Object ² ↓ 8-15 Function: \ Object ² ↓ 8-15	Function Value transmitter 1 byte /alue transmitter (Push-button function Temperature value transmitter /alue transmitter (Push-button function Brightness value transmitter /alue transmitter (Push-button function Brightness value transmitter /alue transmitter (Push-button function Value transmitter 2 bytes	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8	Type 1 byte 1 byte 1 byte 2 bytes 1 push-button Type 2 bytes 1 push-buttons 1 push-buttons 1 push-button 1 push-button	W, C, T ons ¹) Flag W, C, T s ¹) Flag W, C, T Flag
Object ² Function: \ Object ² ↓ 8-15 Function: F Function: F	Function Value transmitter 1 byte /alue transmitter (Push-button function) Temperature value transmitter /alue transmitter (Push-button function) Brightness value transmitter /alue transmitter (Push-button function) Brightness value transmitter /alue transmitter (Push-button function) Value transmitter 2 bytes Forced guidance (for all push-button)	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8	Type 1 byte 1 byte 2 bytes 2 bytes 11 push-button Type 2 bytes 11 push-button Type 2 bytes 11 push-button Type 2 bytes 12 bytes 12 bytes 2 bytes	W, C, T pns ¹) Flag W, C, T s ¹) Flag W, C, T Flag W, C, T
Object ² ► Function: \ Object ² ► B-15 Function: F Object ²	Function Value transmitter 1 byte /alue transmitter (Push-button function Temperature value transmitter /alue transmitter (Push-button function Function Brightness value transmitter /alue transmitter (Push-button function Brightness value transmitter /alue transmitter (Push-button function Value transmitter 2 bytes Forced guidance (for all push-button	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8	Type 1 byte 1 byte 1 byte 2 bytes 1 push-button Type 2 bytes ush-buttons 1 Type 2 bytes Ush-buttons 1 2 bytes	W, C, T pns ¹) Flag W, C, T s ¹) Flag W, C, T Flag W, C, T Flag
Object ² Function: \ Object ² ↓ 8-15 Function: F Object ² ↓ 8-15 Function: F Object ² ↓ 0-7 Function: C	Function Value transmitter 1 byte /alue transmitter (Push-button function Temperature value transmitter /alue transmitter (Push-button function Function Brightness value transmitter /alue transmitter (Push-button function Brightness value transmitter /alue transmitter (Push-button function Value transmitter 2 bytes Forced guidance (for all push-button Forced guidance Control (for all push-buttons ¹)	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8 ns ¹) Name ² Push-button 1 - Push-button 8	Type 1 byte 1 byte 1 byte 2 bytes 1 push-button Type 2 bytes ush-buttons 1 Type 2 bytes Ush-buttons 1 2 bytes	W, C, T pns ¹) Flag W, C, T s ¹) Flag W, C, T Flag W, C, T Flag
Object ² ► Function: \ Object ² ► B-15 Function: F Object ² ► Object ² ► Object ² ► Object ²	Function Value transmitter 1 byte /alue transmitter (Push-button function Temperature value transmitter /alue transmitter (Push-button function Brightness value transmitter /alue transmitter (Push-button function Brightness value transmitter /alue transmitter (Push-button function Value transmitter 2 bytes Forced guidance (for all push-button Forced guidance	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8 ns ¹) Name ² Push-button 1 - Push-button 8	Type 1 byte 1 byte 1 byte 2 bytes 1 push-button Type 2 bytes ush-buttons 1 Type 2 bytes Ush-buttons 1 2 bytes	W, C, T pns ¹) Flag W, C, T s ¹) Flag W, C, T Flag W, C, T Flag W, C, T Flag
Object ² Function: \ Object ² ↓ 8-15 Function: F Object ² ↓ 8-15 Function: F Object ² ↓ 0-7 Function: C	Function Value transmitter 1 byte /alue transmitter (Push-button function Temperature value transmitter /alue transmitter (Push-button function Function Brightness value transmitter /alue transmitter (Push-button function Brightness value transmitter /alue transmitter (Push-button function Value transmitter 2 bytes Forced guidance (for all push-button Forced guidance Control (for all push-buttons ¹)	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8 ns ¹) Name ² Push-button 1 - Push-button 8	Type 1 byte 1 byte 1 byte 2 bytes 1 push-button Type 2 bytes ush-buttons ¹) Type 2 bytes Ush-buttons ²) Type 2 bytes 2 bytes	W, C, T pns ¹) Flag W, C, T s ¹) Flag W, C, T Flag W, C, T Flag W, C, T
Object ² ► Function: \ Object ² ► B-15 Function: F Object ² ► Object ²	Function Value transmitter 1 byte /alue transmitter (Push-button function Temperature value transmitter /alue transmitter (Push-button function Brightness value transmitter /alue transmitter (Push-button function Brightness value transmitter /alue transmitter (Push-button function Value transmitter 2 bytes forced guidance (for all push-button Function Forced guidance Control (for all push-buttons ¹) Function Control	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8 ns ¹) Name ² Push-button 1 - Push-button 8	Type 1 byte 1 byte 1 byte 2 bytes Ill push-button Type 2 bytes ush-buttons ¹) Type 2 bytes Ush-buttons ¹) Type 2 bytes Type 2 bytes Type 2 bytes	W, C, T pns ¹) Flag W, C, T s ¹) Flag W, C, T Flag W, C, T Flag W, C, T Flag
Object ² ► Function: \ Object ² ► B-15 Function: F Object ² ► Function: (Object ²	Function Value transmitter 1 byte /alue transmitter (Push-button function Temperature value transmitter /alue transmitter (Push-button function Temperature value transmitter /alue transmitter (Push-button function Brightness value transmitter /alue transmitter (Push-button function Value transmitter (Push-button function Value transmitter 2 bytes Forced guidance (for all push-button Forced guidance Control (for all push-buttons ¹) Function Control Operating level switch-over	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all provident of the section: value transmitter 2 bytes for all provident of the section is provident of t	Type 1 byte 1 byte 1 byte 2 bytes Ill push-button Type 2 bytes ush-buttons ¹) Type 2 bytes Ush-buttons ¹) Type 2 bytes Type 1 bit	W, C, T
Object ² Function: \ Object ² ↓ 8-15 Function: F Object ² ↓ 0-7 Function: C Object ² ↓ 0-7	Function Value transmitter 1 byte /alue transmitter (Push-button function Temperature value transmitter /alue transmitter (Push-button function Brightness value transmitter /alue transmitter (Push-button function Brightness value transmitter /alue transmitter (Push-button function Value transmitter 2 bytes forced guidance (for all push-button Function Forced guidance Control (for all push-buttons ¹) Function Control	Name ² Push-button 1 - Push-button 8 ction: temperature value transmitter for Name ² Push-button 1 - Push-button 8 ction: brightness value transmitter for a Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8 ction: value transmitter 2 bytes for all p Name ² Push-button 1 - Push-button 8 ns ¹) Name ² Push-button 1 - Push-button 8	Type 1 byte 1 byte 1 byte 2 bytes Ill push-button Type 2 bytes ush-buttons ¹) Type 2 bytes Ush-buttons ¹) Type 2 bytes Type 2 bytes Type 2 bytes	W, C, T pns ¹) Flag W, C, T s ¹) Flag W, C, T Flag W, C, T Flag W, C, T Flag

Technical **Documentation**



Object	Function	Name	Туре	Flag		
17	Alarm message 1 bit	Application module	1 bit	W, C, T, (R) ³		
 ¹ The functions switching / toggle, dimming, blind/shutter, light-scene extension, value transmitter, forced guidance and control can be selected for each individual push-button. In this case, the names of the communication objects and the object table change accordingly (dynamic object structure). ²: Depending on the projected variant (1-, 2- or 4-gang), the number of push-buttons and thus the number of visible 						
	nication objects are reduced.	, 2 of r gally), the number of pacing				
³ : For obj	ects marked (R) the current of	oject status can be read out (set "R" fla	al)			
. 101000			9.7.			
Object des	scription					
	-					
_₊ 0-7	Switching:	1-bit object for transmission of switch	ing telegrams			
_← 0-7	Move (long-time) operation:	1-bit object for step (long-time) operation of a blind/shutter				
_₊ 0-7	Forced guidance:	2-bit object for forced guidance (priority) of switching channels				
_₊ 0-7	-7 Control: 1-bit object for transmission of control telegrams					
8-15	Dimming:	4-bit object for relative change of brig	htness between 0	and 100 %		
8-15	Step (short-time) operation:	1-bit object for short-time operation o	f a blind/shutter			
8-15	Light-scene extension:	1-byte object for recalling / storing of	light-scenes (1 - 8)			
_₊ 8-15	Value transmitter 1 byte:	1-byte object for transmission of value	e telegrams (0 - 25	5)		
_₊ 8-15	Temperature value transmitter:	2-byte object for setting of a defined t	emperature value	(0-40 °C)		
∎₄ 8-15	Brightness value transmitter:	2-byte object for setting of a defined brightness value (0-1500 lux)				
_₊ 8-15	Value transmitter 2 bytes:	2-byte object for transmission of value telegrams (0-65535)				
<mark>_</mark> ₊ 16	Switch-over:	1-bit object for switching over between the 2 operating levels				
17	Alarm message:	1-bit object for transmission of an ala	rm massaga (usar	module removed		



Scope of functions

General

- Switching / toggle, dimming, blind/shutter, value transmitter/light-scene extension and control functions can be freely assigned to the push-buttons
- 2 operating levels parameterizable
- Status indication for each push-button by means of red LED possible
- Operation indication by means of green LED parameterizable
- 4-digit push-button code for operating level switch-over and for disabling of push-button freely selectable
- Alarm message after withdrawal of device from flush-mounted bus coupling unit programmable

Switching / toggle function

- Command on pressing or releasing of push-button presettable (ON, OFF, TOGGLE, no function)
- Cyclical transmission possible

Dimming function

- Push-button operation with one push-button or 2 push-buttons parameterizable
- Time between dimming and switching and dimming interval presettable
- Telegram repetition and transmission of stop telegram possible

Blind/shutter function

- Push-button function (UP, DOWN, TOGGLE) and time between step (short-time) and move (long-time) operation presettable
- Lamella (slat) adjustment time (time during which a MOVE command can be terminated by releasing the pushbutton)

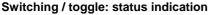
Value transmitter / light-scene extension function

- Push-button functions 1-byte value transmitter or light-scene recall with/without storage function parameterizable
 Push-button functions 2-byte value transmitter, brightness value transmitter and temperature value transmitter parameterizable
- Value readjustment by means of long push-button-press possible

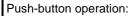
Technical **Documentation**

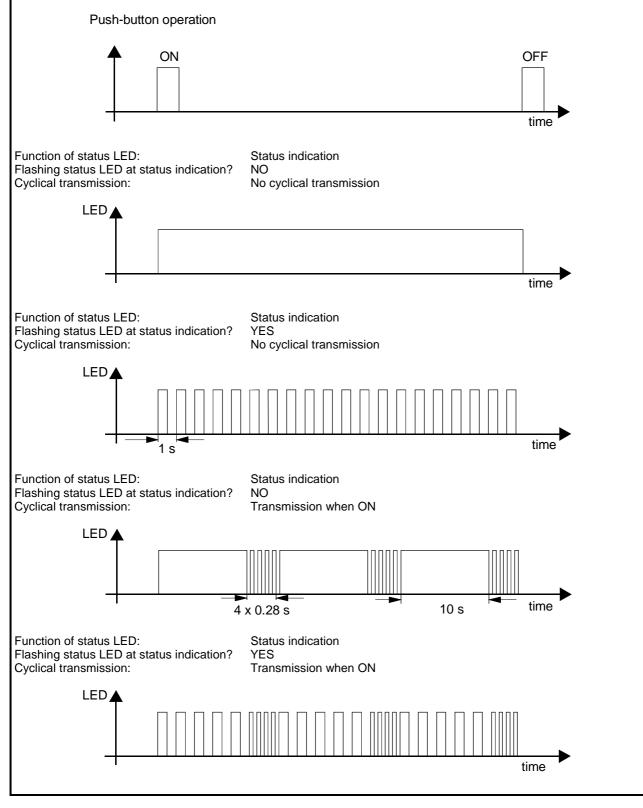


Functional description



Switching / toggle: status indication Depending on the "Function of status LED", "Flashing LED at status indication?" and "Cyclical transmission" parameters, the status LEDs of the individual push-buttons show a different behaviour with the switching/toggle function:

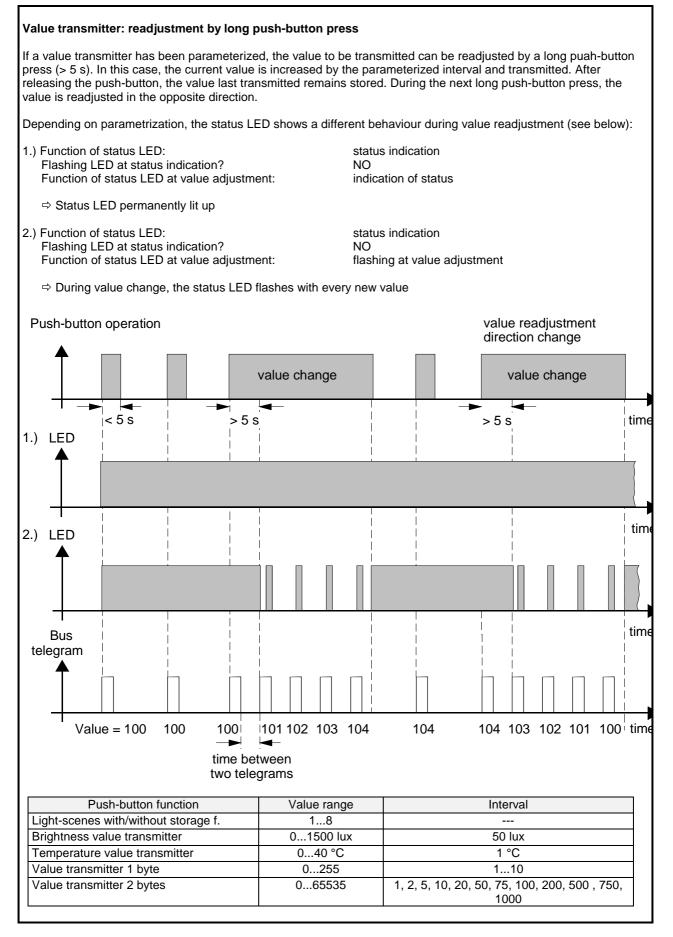




Act. version: 10.08.2004 7516y6xx.doc

Technical Documentation





Act. version: 10.08.2004

7516y6xx.doc

• upper push-button colum

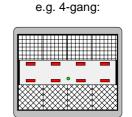
Operating level 2:

with the same function • lower push-button colum \Rightarrow 4 push-buttons with the same function

Technical

Documentation

• function to be selected from the functions of level 1



Switching-over between operating levels is ensured by a separate object "Operating level". The polarity of this object can be programmed. In the 4-gang type, switching over can additionally be effected locally on the push-button itself (see next page).

In operating level 1, each push-button can be assigned any of the functions switching / toggle, dimming,

blind/shutter, forced guidance, value transmitter/light-scene extension or control. In operating level 2, the lefthand and the righthand push-button column is assigned a function from among the push-button functions of operating

Operating level 2 can be permanently activated (e.g. switch-back to operating level 1 manually or via object) or, as an alternative, remain activated for a parameterized time. The switch-over mode is determined by the "Switch-over" parameter.

Push button comfort 1- 4gang, Flushmounted (Up) 751616xx, 751626xx, 751646xx

switching / toggle, dimming, blind/shutter, forced guidance,

e.g. 4-gang:

Operating levels

Operating level 1:

• per push-button one function from among:

value transmitter/light-scene extension or control

level 1.



⇒ 4 push-buttons

Page: 9 / 23

Part 2

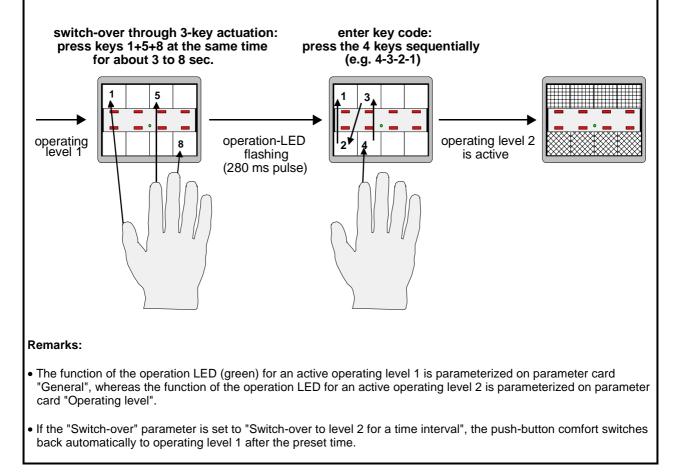




Manual switch-over between the two operating levels

The push-button comfort 4-gang can be switched by means of a 3-push-button actuation (push-buttons 1+5+8) and push-button code between the two operating levels (the "Operating level switch-over" parameter must then be set to "manual" or "via object and manual").

The operating level switch-over is effected by means of the 3-push-button actuation for approx. 3 s and by entry of the parameterized push-button code. The following illustration shows manual switching from operating level 1 to operating level 2. Switching back to operating level 1 is analogous with the first procedure.



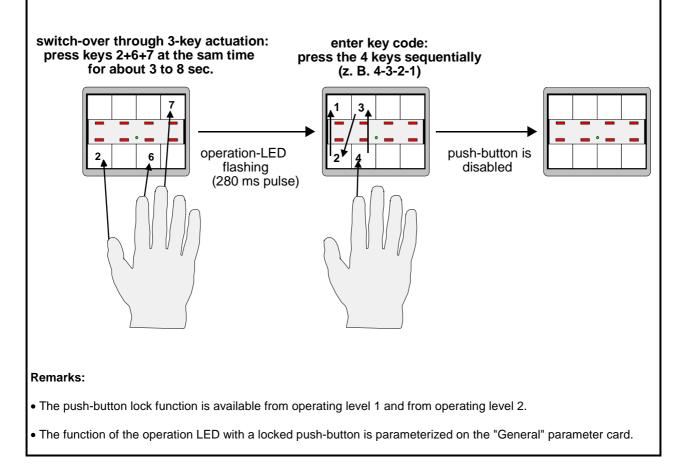
Technical Documentation



Push-button-lock by code

This function requires that local disabling of the push-button (4-gang only) has been enabled beforehand in the "Lock function?" parameter.

The push-buttons are locked by the so-called 3-push-button actuation (push-buttons 2+6+7) for about 3 s and by entry of the parameterized push-button code. A push-button (when locked) can be unlocked by means of the same push-button actuation and the current code. The following illustration shows the push-button-lock procedure.





Changing the push-button code The push-button code is parameterized in the ETS and can be changed in the push-button comfort 4-gang by local manual operation. Push-button code change by local operation of the push-button must have been enabled beforehand in the ETS in the "Local adjustmet of push-button code" parameter. The push-button code is changed by means of the so-called "3-push-button actuation, i.e. pressing 2+6+7 for at least 8 s followed by the entry of the old push-button code. This is confirmed by all 8 status LEDs flashing at the same time. The new code can be entered thereafter. The following illustration shows how to change the push-button code: enter new key code: switch-over through 3-key actuation: enter old key code: (e.g. 6-7-1-2) operation-LED switches off briefly press keys 2+6+7 at the same time (z.B. 4-3-2-1) status-LED all off as long as min. 8 sec. 8 status LED 6 operation-LED flashing 2 2 6 flashing (120 ms pulse). Remark: • A push-button code change can be made in operating level 1, in operating level 2 and when the complete pushbutton is locked.

Technical Documentation



Operating combinations overview

The 4 operating combinations and the pertaining 3-push-button actuations and push-button-press durations are summarized in the table below and in the timing diagram:

Function	3-push-button actuation	1 st entry	2 nd entry
Operating level switch-over	press push-buttons 1+5+8 for 3 s A	enter push-button code	
Push-button lock	press push-buttons 2+6+7 for 3 s B	enter push-button code	
Push-button code adjustment	press push-buttons 2+6+7 for 8 s C	enter old code	enter new code
K1, K5, K K2, K6, K		A B + + + + 5 6 7 8	© +> g t/sec.

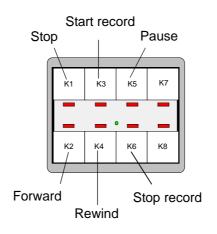


"Control" function

The "Control" communication object is coded as follows:

Command	Binary	Hexadecimal	Decimal
Stop	0000000	0	0
Pause	00000010	2	2
Play	00000100	4	4
Record	00001000	8	8
Forward	00001001	9	9
Rewind	00001010	A	10

Configuration example of push-button comfort 4-gang for controlling an external memory device (e.g. chip card):



"Forced guidance" function

By means of the 2-bit forced-switching object, it is possible, for instance, to force the switching channel of a switching actuator independent of the switching object into a certain switching position.

The 2-bit telegram controls the states shown in the table below:

Bit 1	Bit 0	Forced guidance	Actuator state
0	0	OFF	Value of switching object
0	1	OFF	Value of switching object
1	0	ON	OFF
1	1	ON	ON

Bit 1 of the forced guidance object enables forced guidance and bit 0 determines the switching state the actuator is to adopt. When forced guidance is inactive (bit 1 = 0), bit 0 is irrelevant and the switching channel is controlled by the switching object of the actuator.



Parameters				
Description:	Values:	Remarks:		
🗁 General				
Function of operation LED	ON OFF	The green operation LED is lit up in operating level 1 after arrival of supply voltage (ON) or always off (OFF).		
Light duration of status LED at operating indication	0.75 s 2.25 s 3 s	Light duration of status LED for confirmation of push-button-press. Only active in conjunction with "Function of status LED = push-button-press confirmation".		
Operating levels (FA)	one two	Number of usable operating levels.		
Lock function? (FA)	NO YES	The push-button can be disabled by of 3- push-button actaution so that none of the push-buttons will trigger an action.		
		With Push-button comfort 4-gang only.		
Function of operation LED at lock function (FA)	Always OFF Always ON Flashing	When the light-scene push-button is disabled, the operation LED is always OFF, always ON or in a flashing mode (1.6 s clock).		
		With Push-button comfort 4-gang only.		
Push-button 1				
Function of status LED	LED always OFF	The status LED is always OFF.		
	LED always ON	The status LED is always ON.		
	Status indication default for control	The status LED is ON after successful transmission or reception of an ON telegram and goes out after successful transmission or reception of an OFF telegram.		
	Inverted status indication	(inverted: opposite behaviour).		
	Operating indication default for switching / toggling, dimming, blind/shutter, value transmitter, light-scene extension, forced guidance	The status LED is on after successful transmission or reception of an ON / OFF telegram for the time specified under "ON-time of status LEDs for push-button-press confirmation".		
Flashing LED at (inverted) status indication?	NO	Status indication: status LED permanently on		
	YES	Status indication: status LED flashing		
Function	No function Switching / toggle Dimming Blind / shutter Value transmitter / light-scene extension Forced guidance Control	Function selection for the push-button.		



Push-button 1: "Switching / Toggling" function parameterized				
Command at pushing the push button	No function	No telegram triggered.		
push button	ON	ON telegram triggered.		
	OFF	OFF telegram triggered.		
	TOGGLE	The internally stored switching state is reverted. If the state stored is ON (OFF), an OFF (ON) telegram is triggered.		
Command at releasing the	No function	No telegram triggered.		
push button	ON	ON telegram triggered.		
	OFF	OFF telegram triggered.		
	TOGGLE	The internally stored switching state is reverted. If the state stored is ON (OFF), an OFF (ON) telegram is triggered.		
Cyclical transmission (FA)	No cyclical transmission	Cyclical transmission is inactive.		
	Transmit when ON Transmit when OFF Transmit when ON and OFF	Cyclical transmission is active only after an ON, an OFF or after an ON and an OFF telegram.		
Cyclical transmission base (1255) x 5 sec (FA)	1255; 1	Defines the base of the cyclical transmit time. Cyclical transmit time = base • 5 s • factor		
Cyclical transmission factor (1255) (FA)	1255; 1	Defines the factor of the cyclical transmit time. Cyclical transmit time = base • 5 s • factor		
Start of cyclical transmission via switching object? (FA)	YES NO	Cyclical transmission can additionally be started via the switching object.		
Stop cyclical transmission via switching object? (FA)	YES NO	Cyclical transmission can additionally be terminated via the switching object (only available with "Transmission when ON" or "Transmission when OFF").		

Push-button 1: "Dimming" function parameterized				
Function of push-button	Operation with two buttons: brighter (ON)	A short push-button-press triggers an ON telegram, a long push-button-press triggers a dimming telegram (brighter).		
	Operation with two buttons: darker (OFF)	A short push-button-press triggers an OFF telegram, a long push-button-press triggers a dimming telegram (darker).		
	Operation with one button: brighter/darker (TOGGLE)	The internally stored is reverted with a short push-button-press. If the the stored state is ON (OFF), an OFF (ON) telegram is triggered. After a long push-button-press, a "darker" telegram is transmitted after a "brighter" telegram and vice versa.		



Time between switching and dimming base (FA)	130 ms 260 ms 520 ms 1 s		Time after which the long push-button-press function (dimming) is executed. Time = base • factor
Time between switching and dimming factor (2127) (FA)	2127; 3		Time after which the long push-button-press function (dimming) is executed. Default: 130 ms \bullet 3 = 390 ms
Dimmming brighter by (FA)	100 % 50 % 25 % 12.5 %	6 % 3 % 1.5 %	With a dimming telegram, the brightness can be increased by x % max.
Dimming darker by (FA)	100 % 50 % 25 % 12.5 %	6 % 3 % 1.5 %	With a dimming telegram, the brightness can be reduced by x % max.
Telegram repetition (FA)	YES NO		Cyclical telegram repetition during push- button-press.
Time between two telegrams (FA)	200 ms 300 ms 400 ms 500 ms	750 ms 1 s 1.5 s 2 s	Time between two telegrams when telegram repetition is active. A new dimming telegram is triggered after this period.
Send stop telegram ? (FA)	YES NO		On release of the push-button a stop telegram is transmitted or not.

Push-button 1: "Blind/shutter control function" parameterized		
Function of push button	UP default: push-buttons 1, 3, 5, 7	A short push-button-press triggers a STEP telegram (UP), a long push-button-press triggers a MOVE telegram (UP).
	DOWN default: push-buttons 2, 4, 6, 8	A short push-button-press triggers a STEP telegram (DOWN), a long push-button-press triggers a MOVE telegram (DOWN).
	TOGGLE	With this setting, the internally stored moving direction is followed up viathe bus and switched over after each long-time operation (MOVE). If a STEP telegram is transmitted by a short push-button-press, this STEP command always has the opposite direction of the last MOVE command. Several successive STEP telegrams always have the same direction.
Time between step and move operation base (FA)	8 ms 130 ms 2.1 s 33s	Time after which the long push-button-press function is executed (T1 see diagram below). Time = base • factor
Time between step and move operation factor (FA)	0 255; 46	Time after which the long push-button-press function is executed (T1 see diagram below). Default: 8 ms • 46 = 368 ms



I	1	
Time of lamella adjustment base (FA)	8 ms 130 ms 2.1 s 33s	Time during which a MOVE telegram for slat adjustment can be terminated by releasing the push-button (T2 see diagram below). Time = base • factor
Time of lamella adjustment Factor (0255) (FA)	0 255; 20	Time during which a MOVE telegram for lamella (slat) adjustment can be terminated by releasing the push-button (T2 see diagram below). Default: 130 ms • 20 = 2.6 s press \downarrow $T1$ \downarrow $T2$ \downarrow $T2$ \downarrow $T2$ \downarrow $T1$ \downarrow $T2$ \downarrow $T2$ \downarrow $T2$ \downarrow $T1$ \downarrow $T2$ \downarrow $T2$ \downarrow $T1$ \downarrow $T2$ \downarrow $T2$ \downarrow $T1$ = time between Step and Move T1 = time between Step and Move Pressing the push-button sends a STEP and starts time T1. If the push-button is released within T1, no further telegram will be transmitted. This STEP serves the purpose of stopping a continuous run. If the push-buttons is held depressed for longer than T1 a MOVE is transmitted automatically after the end of T1 and time T2 is started. If the push-button is then released again within T2, a STEP is transmitted. This function is used for slat adjustment (T2). T2 should correspond to the time needed for a slat rotation through 180°.

Push-button 1: "Value transmitter" parameterized			
Push button function	Value transmitter 1 byte Recall light scene with memory function Recall light scene without memory function Brightness value transmitter Temperature value transmitter Value transmitter 2 bytes	Selection of value transmitter function to be preset.	
Value (0255)	0255; 0	Setting of value to be transmitted with value transmitter 1 byte.	
Light scene (18)	18; 1	Setting of light scene to be transmitted with light scene recall with / without memory function.	
Value (01500 lux)	01500 lux; 0 lux	Setting of brightness value to be transmitted with brightness value transmitter	
Value (040 °C)	040 °C; 0 °C	Setting of temperature value to be transmitted with temperature value transmitter	
Value (065535)	065535; 0	Setting of value to be transmitted with value transmitter 2 bytes	



	T	
Variation by means of a long	disabled	No adjustment with long push-button-press
push		possible.
(FA)	enabled	
		If the push-button is held depressed for at
		least 5 s, the current value is cyclically (time
		between two telegrams) increased or
		reduced by the parameterized interval (see
		below) and transmitted.
		After releasing of the push-button, the value last transmitted remains stored. A new long
		push-button-press changes the direction of
		value adjustment (see also functional
		description).
Function of status LED at	Status indication	The status LED is off if the value = 0 and
value adjustment		otherwise on.
	Flashing at status indication	The status LED flashes once per value
		change.
Time between two telegrome		Time hetween two volue change telegrome
Time between two telegrams	0.5 s; 1 s ; 1.5 s; 2 s	Time between two value change telegrams.
(FA)		
Step width (110)	110; 1	Interval by which the set value is reduced or
(FA)	110, 1	increased with a long push-button-press and
(17,1)		for parameterized 1-byte value transmitter.
Step width	1, 2, 5, 10, 20 50, 75, 100, 200, 500,	Interval by which the set value is reduced or
(FA)	750, 1000	increased with a long push-button-press and
		for parameterized 2-byte value transmitter.

Push-button 1: "Forced guidance" function parameterized		
Command at pushing the push button	No function Forced guidance ON and actuator OFF Forced guidance ON and actuator ON Forced guidance ON and actuator OFF Tog: Forced guidance ON and actuator ON / forced g. OFF Tog: Forced guidance ON and actuator OFF / forced g. OFF	2-bit forced guidance command transmitted on pressing of push-button.
Command at releasing the push-button	No function Forced guidance ON and actuator OFF Forced guidance ON and actuator ON Forced guidance ON and actuator OFF Tog: Forced guidance ON and actuator ON / forced g. OFF Tog: Forced guidance ON and actuator OFF / forced g. OFF	2-bit forced guidance command transmitted on releasing of push-button.



Push-button 1: "Control" function parameterized		
Transmission at pushing the push button ?	YES NO	On press of push-button, a control command / no control command is transmitted (YES/ NO).
Command at pushing the push button	Play Record Forward Rewind Pause Stop	Defines the command transmitted on pressing of push-button.
Transmission at releasing the push button ?	YES NO	On release of push-button, a control command / no control command is transmitted (YES/ NO).
Command at releasing the push button	Stop Pause	Defines the command transmitted on releasing of push-button.
Push-button 2, Push-button 3, Push-button 4, Push-button 5, Push-button 6, Push-button 7, Push-button 8		

See push-button 1!

Operating levels (only if "Operating level = two"!) (FA)		
Function of all upper push buttons like push-button (18) (FA)	18; 1	Defines the function of the upper row of push-buttons of the 2 nd operating level. The function can be selected from among the push-button functions of the 1 st operating level.
Function of all lower push buttons like push-button (18) (FA)	18; 2	Defines the function of the lower row of push-buttons of the 2 nd operating level. The function can be selected from among the push-button functions of the 1 st operating level.
Behaviour of switch over (FA)	No time behaviour	Switching over from the 2^{nd} operating level into the 1^{st} operating level is not automatic.
	Switch-over to level 2 for a time interval	Switching over from the 2 nd operating level into the 1 st operating level is effected with a time function (time period).
Time interval base (FA)	300 ms, 500 ms 1 s , 5 s 1 min, 5 min, 60 min	Time interval after which the 2 nd operating level is switched back to the 1 st operating level. Time = base • factor
		Only if "Behaviour of switch-over = switch over to 2 nd op. level for a time interval"!
Time interval factor (3255) (FA)	3255; 3	Time interval after which the 2^{nd} operating level is switched back to the 1^{st} operating level. Default: 1 s • 3 = 3s
		Only if " Behaviour of switch-over = switch over to 2 nd op. level for a time interval"!



Switch over to operating level (FA)	Manually Via object Via object and manually	Operating level switched over manually by means of 3-push-button actuation and push-button code. Operating level switched over by means of object 16 "Operating level". Operating lebel can be switched manually and via the operating level object. With B.IQ <u>1-, 2- and 3-gang</u> push-button Komfort, operating level switch-over can be effected via the object only.
Value for operating levels (FA)	 0 = operating level 1 1 = operating level 2 1 = operating level 1, 0 = operating level 2 	Defines the polarity of object 16 "Operating level" for operating level switch-over.

Push-button code (only	with Push-button co	omfort 4-gang!) (FA)	
1 st push-button (FA)	Push-button 1 Push-button 2 Push-button 3 Push-button 4	Push-button 5 Push-button 6 Push-button 7 Push-button 8	Defines the 1 st push-button of the push- button code. The push-button code is used for operating level switch-over and for activation of the push-button disable
2 nd push-button (FA)	Push-button 1 Push-button 2 Push-button 3 Push-button 4	Push-button 5 Push-button 6 Push-button 7 Push-button 8	function. Defines the 2 nd push-button of the push- button code. The push-button code is used for operating level switch-over and for activation of the push-button disable function.
3 rd push-button (FA)	Push-button 1 Push-button 2 Push-button 3 Push-button 4	Push-button 5 Push-button 6 Push-button 7 Push-button 8	Defines the 3 rd push-button of the push- button code. The push-button code is used for operating level switch-over and for activation of the push-button disable function
4 th push-button (FA)	Push-button 1 Push-button 2 Push-button 3 Push-button 4	Push-button 5 Push-button 6 Push-button 7 Push-button 8	Defines the 4 th push-button of the push- button code. The push-button code is used for operating level switch-over and for activation of the push-button disable function.
Local adjustment of push button code (FA)	disabled enabled		Local change of push-button code not possible. Push-button code can be changed locally by 3-push-button actuation (see functional description).



Alarm (FA)		
Alarm function? (FA)	YES NO	If the alarm function is active, a telegram is transmitted via object 17 "User module" whenever the push-button is being removed from the flush-mounted bus coupler.
Data format of alarm message (FA)	1 bit 1 byte	Defines the data format of the alarm object.
Data format of alarm message (FA)	ON telegram OFF telegram	In the event of an alarm, a switching telegram is transmitted.
		Only with "Data format for alarm = 1 bit"
Data format for alarm (1255) (FA)	1 to 255, 1	In the event of an alarm, a value telegram is transmitted.
		Only with "Data format for alarm = 1 byte"
Transmit delay of alarm telegram base (FA)	8 ms 130 ms 2.1 s 33 s	On removal of the user module, the alarm telegram will be transmitted at the end of the transmit delay. Transmit delay = base • factor
Transmit delay of alarm telegram factor (1255)	1 to 255, 3	Definition of time factor for the transmit delay.
(FA)		Transmit delay = base • factor Preset: 130 ms • 3 = 390 ms



Software information

• For access to all parameters, parameter editing must be set to "High access"" (FA).

Switching function

- For operation with two buttons (double-push-button operation), the objects of combined push-buttons must be assigned the same group address.
- If the status LED is not parameterized for "always ON" or "always OFF", cyclical transmisson is indicated by the status LED flashing 4 times every 10 s. In between these intervals, the LED performs its parametrized functions.

Dimming function

- For correct functioning of the status LED during indication opf status, the connected dimming actuator must return its status to the switching object (set T flag).
- For correct functioning of the operation with one button (single-push-button operation) (brighter /darker (TOGGLE)), the connected dimming actuator must also return its status to the switching object.
- During operation with one button (single-push-button operation), only the switching object will be followed up internally and externally. The dimming object (dimming direction) is followed up only internally so that the dimming direction is not toggled with each press of a push-button when extensions are used (2 or more push-buttons dimming one lamp).
- For operation with two buttons (double-push-button operation), the objects of combined push-buttons must be assigned the same group address.

Blind/shutter function

• For operation with two buttons (double-push-button operation), the step (short-time) objects and the move (long-time) objects of combined push-buttons must be assigned the same group address.

Bus voltage failure

- An active disable function and the current push-button code are not lost during bus voltage failure and recovery.
- Value transmitter function: In the event of value change by long push-button-press, the newly set values are saved only in the RAM, so that these values will be replaced after bus voltage failure or after a bus reset by the predefined values parameterized in the ETS.
- In the event of bus voltage failure, operating level 2 if activated will be set back to operating level 1.